Physical Education (PE) Year Planner

Year 5

Term	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
REAL PE Unit	Real PE Unit 1 Cognitive	Real PE Unit 2 Creative	Real PE Unit 4 Applying Physical	Real PE Unit 3 Social	Real PE Unit 5 Health and Fitness	Real PE Unit 6 Personal
REAL PE Warm Up (Mon) See REAL PE planning	Hi Baby	Like Clockwork	All Change	Shape Up	Continuous relay	Inside Out
Fundamental Skills (Mon – Weds) See REAL PE planning	Coordination: Ball Skills (FUNS 9)	Static Balance: Seated (FUNS 2)	Static Balance: One Leg (FUNS 1)	Dynamic Balance: On a line (FUNS 5)	Static Balance: Stance (FUNS 4)	Agility: Ball chasing (FUNS 11) Coordination:
pianning	Agility: Reaction/Response (FUNS 12)	Static Balance: Floor work (FUNS 3))	Dynamic Balance to Agility: Jumping and Landing (FUNS 6)	Counter Balance: with a partner (FUNS 7)	Coordination: Footwork (FUNS 10)	Sending and receiving (FUNS 8)
REAL PE Cog Learning Focus	I can review, analyse and evaluate my own and others' strengths and weaknesses and I can read and react	I can effectively disguise what I am about to do next. I can use variety and creativity to engage an audience.	I can effectively transfer skills and movements across a range of activities and sports. I can perform a variety of skills consistently	I can involve others and motivate those around me to perform better EXC	I can explain how individuals need different types and levels of fitness to be more effective in their activity/role/event. I can plan	I can create my own learning plan and revise that plan when necessary. I can accept critical feedback and make changes.
	to different game situations as they develop. EXC II have a clear idea	I can respond imaginatively to different situations, adapting and	and effectively in challenging or competitive situations.	I can give and receive sensitive feedback to improve myself and others. I can negotiate and	and follow my own basic fitness programme. EXC I can self select and	I see all new challenges as opportunities to learn and develop.
	of how to develop my own and others' work. I can recognise and suggest patterns of	adjusting my skills, movements or tactics so they are different from or in contrast to others.	I can use combinations of skills confidently in sport specific contexts. I can	collaborate appropriately EXP	perform appropriate warm up and cool down activities. I can identify possible	I recognise my strengths and weaknesses and can set myself appropriate targets

	play which will increase chances of success and I can develop methods to outwit opponents. EXP I can persevere with a task and I can improve my performance through regular practice I know where I am with my learning and I have begun to challenge myself WT	I can link actions and develop sequences of movements that express my own ideas. I can change tactics, rules or tasks to make activities more fun or challenging n WT	perform a range of skills fluently and accurately in practice situations. EXP I can perform a variety of movements and skills with good body tension. I can link actions together so that they flow in running, jumping and throwing activities. WT	I cooperate well with others and give helpful feedback. I help organise roles and responsibilities and I can guide a small group through a task WT	dangers when planning an activity EXP I can describe the basic fitness components and explain how often and how long I should exercise to be healthy. I can record and monitor how hard I am working. WT	I cope well and react positively when things become difficult. I can persevere with a task and I can improve my performance through regular practice WT
Traditional PE (Thursday)	Hockey (Invasion Game)	Football (Invasion Game)	REAL Gymnastic	Orienteering	Netball (+Bikeability)	Real Dance (Personal)
Sequence of Lessons	L1: To play games understanding different positions and roles. L2: To use different passes whilst on the move. L3: To shoot with confidence and control. L4: To dribble a ball at speed whilst changing direction.	L1: To pass the ball to teammates in game situations. L2: To dribble the ball whilst under pressure. L3: To defend in a team. L4: To compete in games L5: To decide on ways to attack when playing games.	L1: Hand Apparatus (Ball Tricks) L2: Hand Apparatus (Rhythmic Sequences) L3: Hand Apparatus (Rhythmic Sequences) L4: Low Apparatus (Apparatus Circuit) L5: Low Apparatus (Bench Sequences) L6: Low Apparatus (Bench Sequences)	L1: To build confidence during team activities L2: To work within your team, communicating, trusting, and valuing each other. L3: To plan strategies to complete tasks L4: To develop map reading skills and confidence.	L1: To pass the ball in a varety of different ways with confidence and control. L2: To move with the ball at speed. L3: To mark, track and cover when defending. L4: To keep possession of the ball when faced with opponents.	L1: To explore body shapes, one of the basics of the movement of dance. L2: To explore the basics of the movement of dance – moving the body between shapes. L3: To Learn how to see an inanimate object and move like that object.

	L5: To decide the best way to defend in a game situation. L6: To decide the best way to attack in a game situation.	L6: To decide on ways to defend in games.		L5: To develop map building skills. L6: To complete an orienteering event.	L5: To work together as a team, showing good awareness of others. L6: Apply basic principles for attacking and defending in game situations.	L4: Build on the skills learned in Lesson 1 and explore how music can be used to impact the dance pupils are making. L5: To explore lifts and leans in partnership in more detail. L6: To recap on all dance and dance making skills learned so far.
Fitness Friday Links to 5 ways to well-being.	Wk 1 – Playground games Wk 2 – Mission X: Astronaut Training Wk 3 – Mission X: Astronaut Training Wk 4 – Mission X: Astronaut Training Wk 5 – Learn the Thriller dance Wk 6 – Learn the Thriller dance	Wk 1 – Playground games Wk 2 – Yoga Wk 3 – Apparatus Wk 4 – Dance (WW2 link) Wk 5 – Circuits Wk 6 – Christmas themed games	Wk 1 – Crab football Wk 2 – Skipping Challenges Wk 3 – Running (File running) Wk 4 – Rounders Wk 5 – Gardening Wk 6 – Tennis	Wk 1 – Joe Wicks Cardio Wk 2 – Archery Wk 3 – Zumba Wk 4 – Crab football Wk 5 – AMRAP crossfit Wk 6 – Wheels session	Wk 1 – Gardening Wk 2 – Rounders Wk 3 – Climbing wall challenges Wk 4 – Frisbee Wk 5 – Badminton Wk 6 – Quidditch	Wk 1 – Running (Hoe Down) Wk 2 – Tennis Wk 3 – Alphabet crossfit Wk 4 – Zumba Wk 5 – Basket ball Wk 6 – Playground games
Vocabulary	REAL PE + Traditional: balance, coordination, agility, fluency, control, praise, patience, encourage, cooperate, patterns of play, success, criteria, judge, tactics, strategies	REAL PE + Traditional: balance, coordination, agility, fluency, control, praise, patience, encourage, cooperate, Football: dribble, pass, tackle,	REAL PE + Traditional: balance, coordination, agility, fluency, control, praise, patience, encourage, cooperate, Gymnastics: travel, floor work, shape,	REAL PE + Traditional: balance, coordination, agility, fluency, control, praise, patience, encourage, cooperate, similarities, differences	REAL PE + Traditional: balance, coordination, agility, fluency, control, praise, patience, encourage, cooperate, consistency, level, speed, direction	REAL PE + Traditional: balance, coordination, agility, fluency, control, praise, patience, encourage, cooperate, Dance: floor work, shapes, solo, partner,

attack, defend, space,	possession, defend, attack, intercept, control, space,	rotation, flight, core, apparatus, balance, tension,	Orientation: teamwork, map skills, control, line	Netball: ball, control, speed, direction, passing,	abstraction, artistry, fluency,
Hockey: Hockey, passing, dribbling, shoot, stick, control, teamwork, speed, direction, decision making, aim, turn, stop, possession, slap push, push pass, attack, defence	saving, aim, direction	fluency, apparatus, rhythmic, sequence,	orienteering, pace orienteering,	pass, chest pass, bounce pass, technique, aim, accuracy, teamwork, shoot, score, accuracy, power, rules	